ALTERNATE RARE PLAYS

500	Outdoor Stadium D Weather Check		ome or Convert 6-3 (groundou		(507 = LF				l <u>er Fielding Check</u> 508 = CF / 509 = RF)	
501	Bases Empty Runner(s) On				508	 Roll all 3 dice and find the highest die (Ignore the other two dice) 				0
001	К		BK (Balk)		509					•
502	Catcher Fielding Check					2. Add outfielder's Fld rating:				-
JUZ	1. Roll all 3 dice and find the highest di			e		Total		Result		
	(Ignore the other two dice)							ROE (3) (Play #6 below)		
	2. Add catcher's Fld rating:								ROE (2) (Play #7 below)	
	Total Result					11			ROE (1) (Play #8 below) 2B + Error (Play #9 below)	
	9 or less		Play #1 below)				12	· · ·		,
	10		ay #2 below)			13		1B + Error (Play #10 below) Bases Empty: 1B		
	10	· · ·	ay #2 below) ay #3 below)				14		Runners On: 1	
	12 or		pty: K+WP? (#4	4)		15	or more		Fly Out (F7/	
	more		On: WP?! (#5)			-10				,,
										(Beta) v1.51
503	Bases	Runner	Runner	Runner	Runn	ers	Runnei	°S	Runners	Bases
505	Empty	on 1st	on 2nd	on 3rd	on 1 st 8	on 1 st & 2 nd		3 rd	on 2 nd & 3 rd	Loaded
0 Outs	Play #20	Play #96	Play #52	L1/R3!	6-5 (6-5 (FC)		!	L7/R2!	L8/R2!
1 Out	Play #39	Play #23	Play #5	Play #29	Play #53		L8/R1! Play #20		L9/R2!	5U (FC)
2 Outs	1U	1B/R1?!(RF)	Play #29	Play #5	Play #	Play #40		0	Play #42	Pickoff (R2!)
504	Bases	Runner	Runner	Runner	Runners		Runnei	rs	Runners	Bases
504	Empty	on 1st	on 2nd	on 3rd	on 1 st & 2 nd		on 1 st & 3 rd		on 2 nd & 3 rd	Loaded
0 Outs	Play #27	L5/R1!	F9/R2?!	Play #28	Play #44		Pickoff (R1!)		F9+/R2?!	E8 (#8)
1 Out	Play #27	L5/R1!	Play #88	Play #27	E5		Play #39		F9+/R2?!	Play #64
2 Outs	Play #29	Play #5	Play #28	K+WP? (#4)	Play #74		Play #30		Play #27	Play #53
EOE	Bases	Runner	Runner	Runner	Runn	ers	Runners		Runners	Bases
505	Empty	on 1st	on 2nd	on 3rd	on 1 st & 2 nd		on 1 st & 3 rd		on 2 nd & 3 rd	Loaded
0 Outs	Play #29	Play #80	Play #99	Play #39	Play #35		F8+/R1?!		L5/R2!	Play #35
1 Out	Play #28	Play #85	Play #25	Play #38	1B+/R1?!(CF)		1B/R1?!(LF)		1B/R2?!(CF)	E7 (#8)
2 Outs	Play #28	Play #90	Play #34	Pickoff (R3!)	Play #28		Pickoff (R1!)		Play #92	K+WP? (<mark>#4</mark>)
FOC	Bases	Runner	Runner	Runner	Runn	ers	Runnei	s	Runners	Bases
506	Empty	on 1st	on 2nd	on 3rd	on 1 st 8			on 2 nd & 3 rd	Loaded	
0 Outs	E1 (2)	1B/R1?!(RF)	Play #65	E7 (#8)	Play #			Play #71	Play #77	
1 Out	Play #71	L9/R1!	Play #26	Play #60	Play #	#86 Play #64		4	Play #79	E9 (#8)
2 Outs	Play #86	K+WP? (#4)	Play #76	Play #78	Play #50		K+WP? (#4)		Play #86	Play #97

Play Results #1 - #11 Play Result Description

(Results #20 - #99 on other side)

Play	Result	Description
#1	E2 (2)	Swinging bunt in front of home plate. Batter safe at 2 nd on throwing error by C. Runners advance 2 bases.
#2	E2	Swinging bunt in front of home plate. Batter safe at 1 st on throwing error by C. Runners advance 1 base.
#3	XI	Batter awarded 1 st base on <i>catcher's interference</i> . Runners advance if forced. Catcher charged with error.
#4	K+WP?	Batter strikes out swinging, but the pitch bounces away from the catcher.
		Batter reaches base on a "dropped third strike" if they successfully challenge the catcher's Arm.
#5	WP?!	Pitch in dirt bounces away from catcher & all runners try to advance. Defense must try to throw out
		lead runner by challenging their Speed with catcher's Arm. (If R3 is thrown out, scoring is 2-1.)
#6	ROE (3)	Outfielder drops fly ball for a 3-base error. All runners score. Batter safe at 3 rd on fielding error.
#7	ROE (2)	Outfielder drops fly ball for a 2-base error. Runners advance 2 bases. Batter safe at 2 nd on fielding error.
#8	ROE (1)	Outfielder drops fly ball for a 1-base error. Runners advance 1 base. Batter safe at 1 st on fielding error.
#9	2B + E	Batter hits a double and advances to 3 rd base on a fielding error. All runners score.
#10	1B + E	Batter hits a single and advances to 2 nd base on a fielding error. Runners advance 2 bases.
#11	1B*	Fielding error lets runners advance an extra base (two bases instead of one). Batter safe at 1 st with single.

Play Results #20 - #99

Play	Result	Description				
#20	Pitcher Injury	Pitcher is injured and must leave the game.				
#23	1B(IF) + Injury	Line drive deflects off pitcher for an infield hit. Pitcher is injured and must leave the game.				
#25	1B(3B)/R2-	Batters hits an infield single to third base. R2 is unable to advance and remains at 2 nd base.				
#26	1B(SS)/R2-	Batters hits an infield single to the shortstop. R2 is unable to advance and remains at 2 nd base.				
#27	1B++/B?!(LF)					
#28	1B++/B?!(CF)	Batter hits a soft line drive into the gap. All runners advance 2 bases.				
#29	1B++/B?!(RF)	Batter must try to stretch the hit into a double by challenging the Arm of the specified outfielder.				
#30	Batter Injury	Batter is injured and must leave the game. Ball four is in the dirt and bounces away from catcher. R2 advances to 3 rd on a wild pitch.				
#34	BB + WP					
#35	543 TP? or 54 DP	Hard ground ball to 3B who steps on third and throws to 2B for a double play. To complete the triple play, the 2B must successfully challenge the batter's Speed rating.				
#38	2B+/B?!(CF)	Batter hits a bases-clearing double into the right-field gap.				
#30	2B+/B?!(RF)	Batter must try to stretch the hit into a triple by challenging the Arm of the specified outfielder.				
#59	2DT/D::(KF)	Batter must try to stretch the filt into a triple by chanenging the Arm of the specified outherder.				
#40	WP/R1-	R2 advances to 3rd on a wild pitch. R1 stays at first base.				
#42	WP/R2?!(C)	Wild pitch goes to the backstop. R3 scores easily. R2 must try to score by challenging C's Arm.				
#44	L4/R2!/R1?!	Hard line out to 2B who steps on 2 nd base to double up R2 (4U DP). Defense must try to double up R1 by successfully challenging R1's Speed with 2B's Arm (to complete the 4-3 TP).				
#50	Balk + Ejection	Pitcher is called for a balk. All runners advance 1 base. Pitcher ejected for arguing with the umpire.				
#52	2B/R2-	Dying quail to left-center field. Batter reaches second with a double, but R2 must wait for the ball to drop and only advances to 3 rd base.				
#E 2	5U?!	Third baseman dives to their right to snare a hard-hit ground ball, then gets up and tries to beat R2				
#53	or 1B(IF)	in a footrace to 3 rd base. R2 is out if 3B successfully challenges R2's Speed with their Arm rating.				
#60	BB + Ejection	Batter walks on a pitch on the outside corner. Catcher is ejected for arguing with the umpire.				
#00	DD + Ejection	Defense completes the first half of a 643 DP, but 2B's throw sails over 1B's head.				
#64	6-4/E4 (2)	R1 is out. R3 scores. R2 scores (if applicable). Batter reaches 2 nd base safely on a throwing error.				
		R2 tries to advance to third base on a ground ball to the shortstop. SS must try to throw out the				
#65	6-5?!	lead runner by challenging R2's Speed . Batter safe at 1 st & other runners advance 1 base.				
#70	K + Ejection	Batter is called out on a questionable third strike. Batter is ejected for arguing with the umpire.				
#71	HBP + Injury	Batter is injured on hit-by-pitch and must leave the game.				
#74	1B/R2?!(2B)	Batter hits a bullet off 2B's glove for an infield hit. R2 must try to score by challenging 2B's Arm.				
#76	1B/R2?!(SS)	Batter hits a bullet off SS's glove for an infield hit. R2 must try to score by challenging SS's Arm.				
#77	3B/B?!(LF)	Detter bits a bases also vise twicks that vise about off the suitifield well swer from the suitifield or				
#78	3B/B?!(CF)	Batter hits a bases-clearing triple that ricochets off the outfield wall away from the outfielder.				
#79	3B/B?!(RF)	Batter must try to complete inside-the-park homer by challenging outfielder's Arm .				
		Comebacker to the pitcher who tries to force the runner at 2nd. Throw sails into centerfield.				
#80	E1/R1?!(CF)	R1 must try to advance to 3rd by challenging CF's Arm. Batter is safe at first on E1.				
#82	E2++/B?!(RF)	Batter hits weak ground ball & reaches base on overthrow that goes into right field. Runners				
#85	E5++/B?!(RF)	advance 2 bases. Batter must try to reach 2 nd base by challenging RF's Arm . (Scoring is 9-6 if out.)				
	E5++/B?!(RF) E6++/B?!(1B)	Batter reaches base on bad throw by SS that bounces away from 1B. Runners advance 2 bases.				
#86		Batter must try to reach 2 nd base by challenging 1B's Arm . (Scoring is 3-4 if out.)				
#88	HBP + Brawl	Batter is hit by pitch and charges the mound. Pitcher & batter are both ejected.				
#00	E1	Pitcher's pickoff throw bounces past the first baseman. R1 advances to 2 nd base.				
#90 #92	EI E1	Pitcher's pickoff throw to 2B goes into center field. R3 scores. R2 advances to 3 rd base.				
	463	Grounder to 2B who flips to SS for an apparent 463 DP, but umpire rules SS failed to touch 2 nd base.				
#94	(not a DP)	R2 advances to 3 rd . R1 is safe at 2 rd . Batter is out. <i>In years before 2016, SS is ejected for arguing.</i>				
#96	9-6?	Soft fly to shallow right. R1 goes halfway, unsure if ball will be caught. Ball lands for apparent hit. RF				
		must try to force out R1 by challenging their Speed. (If safe, score as single. Otherwise 9-6).				
#97	E7 (2)	Outfielder drops deep fly for a 2-base error. All runners score. Batter safe at 2 nd on fielding error.				
		Single to right field. R2 rounds 3rd base but stops there. Batter advances to 2nd base on the throw				
#99	1B/B+	home by RF. (Score as "batter advances on the throw". No error is charged.)				