

# League Park 1946

Home of the Cleveland Indians



|                |               |              |        |
|----------------|---------------|--------------|--------|
| Type           | Open          | Left Field   | 375 ft |
| Field          | Natural Grass | Left Center  | 415 ft |
| Capacity       | 22,500        | Center Field | 420 ft |
| HR by lefties  | -30%          | Right Center | 400 ft |
| HR by righties | -11%          | Right Field  | 290 ft |

## Rolls of 600+

Add 10 if home team is batting

Add 10 per level of Pitcher Fatigue

|         |               |         |                 |
|---------|---------------|---------|-----------------|
| 600-602 | <b>643 DP</b> | 660-666 | <b>3-1</b>      |
| 603-607 | <b>463 DP</b> | 667-670 | <b>1-3</b>      |
| 608-610 | <b>K</b>      | 671     | <b>WP</b>       |
| 611-620 | <b>F4</b>     | 672-674 | <b>Bloop 1B</b> |
| 621-626 | <b>F6</b>     | 675-676 | <b>1B+(CF)</b>  |
| 627-636 | <b>F8</b>     | 677-689 | <b>1B++</b>     |
| 637-640 | <b>3-6</b>    | 690     | <b>2B</b>       |
| 641-647 | <b>4-6</b>    | 691-692 | <b>3B</b>       |
| 648-652 | <b>5-4</b>    | 693-702 | <b>BB</b>       |
| 653-659 | <b>6-4</b>    | 703+    | <b>Deep CF</b>  |

Results in **purple**:

Change to **1B+** if infielder is playing in.

## Weather (Optional)

Temperature = Base Temp + + +

|           | Base Temp<br>(Day) | Base Temp<br>(Night) | Rain<br>Bonus |
|-----------|--------------------|----------------------|---------------|
| April     | 42°                | 35°                  | +0            |
| May       | 53°                | 46°                  | +0            |
| June      | 62°                | 55°                  | +0            |
| July      | 66°                | 60°                  | +0            |
| August    | 65°                | 59°                  | +0            |
| September | 59°                | 53°                  | +0            |
| October   | 48°                | 42°                  | -1            |

## Rain (Optional)

+ + + Rain Bonus

|            |  |
|------------|--|
| 9 or less  | Clear  |
| 10-14      | Clouds   |
| 15-16      | Overcast   |
| 17         | Light Rain (-3 Fielding)                         |
| 18 or more | Heavy Rain (& roll again)                        |
|            | Delay (Minutes) = ( x 10) +                      |
|            | 2 <sup>nd</sup> Consecutive Heavy Rain = Rainout |

Heavy Rain = Roll Again

## Deep Drives

Add batter **Power** rating  
to two ten-sided dice  
and adjust for temperature:

< 52° = -1    52°-82° = +0    > 82° = +1

Power + +

|     | Deep LF  | Deep CF  | Deep RF  |
|-----|----------|----------|----------|
| 0-4 | 1B       | 1B       | 1B+/R1?  |
| 5   | F7+      | 1B       | Bloop 1B |
| 6   | Bloop 1B | Bloop 1B | F9/R3?   |
| 7   | 1B+      | 1B/R2?   | 1B/R2?   |
| 8   | 1B/R2?   | 1B+/R1?  | 2B+/B?   |
| 9   | 2B/R1?   | 1B++/B?  | 1B++/B?  |
| 10  | 1B++/B?  | 2B+/B?   | 1B+/R1?  |
| 11  | F7/R3?   | F8+      | F9+      |
| 12  | F7/R3?   | F8/R3?   | F9/R3?   |
| 13  | F7+      | F8+/R2?  | F9/R3?   |
| 14  | F7/R3?   | F8+      | F9+      |
| 15  | F7/R3?   | F8/R3?   | F9/R3?!  |
| 16  | F7+      | F8+/R2?  | F9+/R2?  |
| 17  | F7+/R2?  | F8+/R2?  | F9+/R2?! |
| 18  | F7+/R2?  | F8+/R2?! | F9++     |
| 19  | HR       | HR       | F9++     |
| 20  | HR       | HR       | HR       |
| 21  | HR       | HR       | HR       |
| 22  | HR       | F8++     | HR       |
| 23  | HR       | HR       | HR       |
| 24+ | HR       | HR       | HR       |