

# Crosley Field

## 1952

Home of the Cincinnati Reds



**Stadium Diagram  
Not Available**

Type	Open	Left Field	328 ft
Field	Natural Grass	Left Center	380 ft
Capacity	29,980	Center Field	390 ft
HR by lefties	+3%	Right Center	387 ft
HR by righties	-28%	Right Field	366 ft

### Rolls of 600+

Add 10 if home team is batting

Add 10 per level of Pitcher Fatigue

600-601	<b>643 DP</b>	659-663	<b>3-1</b>
602-604	<b>463 DP</b>	664-667	<b>1-3</b>
605-610	<b>K</b>	668-669	<b>WP</b>
611-620	<b>F4</b>	670	<b>HBP</b>
621-627	<b>F6</b>	671-675	<b>Bloop 1B</b>
628-632	<b>F8</b>	676-688	<b>1B++</b>
633-637	<b>3-6</b>	689	<b>2B</b>
638-644	<b>4-6</b>	690	<b>3B</b>
645-650	<b>5-4</b>	691-702	<b>BB</b>
651-658	<b>6-4</b>	703+	<b>Deep CF</b>

Results in **purple**:

Change to **1B+** if infielder is playing in.

### Deep Drives

Add batter **Power** rating  
to two ten-sided dice  
and adjust for temperature:

< 54° = -1    54°-84° = +0    > 84° = +1

**Power** + +

	<b>Deep LF</b>	<b>Deep CF</b>	<b>Deep RF</b>
<b>0-4</b>	<b>1B</b>	<b>1B</b>	<b>1B+/R1?</b>
<b>5</b>	<b>1B</b>	<b>F8+</b>	<b>Bloop 1B</b>
<b>6</b>	<b>Bloop 1B</b>	<b>Bloop 1B</b>	<b>1B/R2?</b>
<b>7</b>	<b>2B</b>	<b>1B/R2?</b>	<b>2B+/B?</b>
<b>8</b>	<b>1B+</b>	<b>1B+/R1?</b>	<b>1B++/B?</b>
<b>9</b>	<b>1B/R2?</b>	<b>1B++/B?</b>	<b>1B+/R1?</b>
<b>10</b>	<b>1B++/B?</b>	<b>2B/R1?!?</b>	<b>2B/R1?</b>
<b>11</b>	<b>2B/R1?</b>	<b>2B+/B?</b>	<b>F9/R3?</b>
<b>12</b>	<b>F7/R3?</b>	<b>F8/R3?</b>	<b>F9+</b>
<b>13</b>	<b>F7/R3?</b>	<b>F8+/R2?</b>	<b>F9/R3?!?</b>
<b>14</b>	<b>F7+</b>	<b>F8+</b>	<b>F9+/R2?</b>
<b>15</b>	<b>F7/R3?</b>	<b>F8/R3?</b>	<b>F9+/R2?!?</b>
<b>16</b>	<b>F7/R3?</b>	<b>F8+/R2?</b>	<b>F9++</b>
<b>17</b>	<b>F7+</b>	<b>F8+/R2?</b>	<b>HR</b>
<b>18</b>	<b>F7+/R2?</b>	<b>F8+/R2?!?</b>	<b>HR</b>
<b>19</b>	<b>HR</b>	<b>HR</b>	<b>F9++</b>
<b>20</b>	<b>HR</b>	<b>F8++</b>	<b>HR</b>
<b>21</b>	<b>HR</b>	<b>HR</b>	<b>HR</b>
<b>22</b>	<b>F7+/R2?</b>	<b>HR</b>	<b>HR</b>
<b>23</b>	<b>HR</b>	<b>HR</b>	<b>HR</b>
<b>24+</b>	<b>HR</b>	<b>HR</b>	<b>HR</b>

### Weather (Optional)

Temperature = Base Temp + + +

	Base Temp (Day)	Base Temp (Night)	Rain Bonus
<b>April</b>	<b>50°</b>	<b>39°</b>	<b>+0</b>
<b>May</b>	<b>60°</b>	<b>49°</b>	<b>+0</b>
<b>June</b>	<b>67°</b>	<b>56°</b>	<b>+0</b>
<b>July</b>	<b>71°</b>	<b>61°</b>	<b>+0</b>
<b>August</b>	<b>70°</b>	<b>59°</b>	<b>+0</b>
<b>September</b>	<b>63°</b>	<b>53°</b>	<b>-1</b>
<b>October</b>	<b>51°</b>	<b>41°</b>	<b>-1</b>

### Rain (Optional)

+ + + Rain Bonus

<b>9 or less</b>	<b>Clear</b>
<b>10-14</b>	<b>Clouds</b>
<b>15-16</b>	<b>Overcast</b>
<b>17</b>	<b>Light Rain</b> (-3 Fielding)
<b>18 or more</b>	<b>Heavy Rain</b> (& roll again)
	Delay (Minutes) = ( x 10) +
	2 <sup>nd</sup> Consecutive Heavy Rain = Rainout

Heavy Rain = Roll Again