

# Jack Murphy Stadium 1994

Home of the San Diego Padres



Type	Open	Left Field	327 ft
Field	Natural Grass	Left Center	370 ft
Capacity	59,254	Center Field	405 ft
HR by lefties	+0%	Right Center	370 ft
HR by righties	+19%	Right Field	327 ft

## Rolls of 600+

Add 5 if home team is batting

Add 10 per level of Pitcher Fatigue

600-602	<b>643 DP</b>	660-664	<b>3-1</b>
603-605	<b>463 DP</b>	665-667	<b>1-3</b>
606-617	<b>K</b>	668-672	<b>WP</b>
618-625	<b>F4</b>	673-674	<b>HBP</b>
626-630	<b>F6</b>	675-677	<b>Bloop 1B</b>
631-637	<b>F8</b>	678	<b>1B+(CF)</b>
638-641	<b>3-6</b>	679-688	<b>1B++</b>
642-647	<b>4-6</b>	689-693	<b>2B</b>
648-652	<b>5-4</b>	694-701	<b>BB</b>
653-659	<b>6-4</b>	702+	<b>Deep CF</b>

Results in **purple**:

Change to **1B+** if infielder is playing in.

## Weather (Optional)

Temperature = Base Temp + + +

	Base Temp (Day)	Base Temp (Night)	Rain Bonus
April	55°	49°	-2
May	55°	51°	-3
June	58°	53°	-6
July	62°	57°	-5
August	63°	58°	-4
September	63°	58°	-3
October	60°	54°	-2

## Rain (Optional)

+ + + Rain Bonus

9 or less	Clear
10-14	Clouds
15-16	Overcast
17	Light Rain (-3 Fielding)
18 or more	Heavy Rain (& roll again)
	Delay (Minutes) = ( x 10) +
	2 <sup>nd</sup> Consecutive Heavy Rain = Rainout

Heavy Rain = Roll Again

## Deep Drives

Add batter **Power** rating  
to two ten-sided dice  
and adjust for temperature:

< 56° = -1    56°-86° = +0    > 86° = +1

Power + +

	Deep LF	Deep CF	Deep RF
0-4	1B	1B	Bloop 1B
5	1B	1B	1B/R2?
6	F7+	Bloop 1B	1B++/B?
7	Bloop 1B	1B/R2?	1B+/R1?
8	1B+	1B+/R1?	2B+/B?
9	1B/R2?	1B++/B?	F9+
10	2B/R1?	2B+/B?	F9/R3?
11	1B++/B?	F8+	F9/R3?
12	F7/R3?	F8/R3?	F9+
13	F7/R3?	F8+/R2?	F9/R3?!
14	F7+	F8+/R2?	F9+/R2?
15	F7+/R2?	F8+/R2?!	F9+/R2?!
16	HR	HR	F9++
17	HR	HR	HR
18	HR	HR	HR
19	HR	HR	HR
20	HR	F8++	HR
21	HR	HR	HR
22	HR	HR	HR
23	F7+/R2?	HR	F9++
24+	HR	HR	HR