

# U.S. Cellular Field 2006

Home of the Chicago White Sox



Type	Open	Left Field	347 ft
Field	Natural Grass	Left Center	375 ft
Capacity	44,321	Center Field	400 ft
HR by lefties	+30%	Right Center	375 ft
HR by righties	+21%	Right Field	347 ft

## Rolls of 600+

Add 10 if home team is batting

Add 10 per level of Pitcher Fatigue

600-602	<b>643 DP</b>	658-661	<b>3-1</b>
603-605	<b>463 DP</b>	662-664	<b>1-3</b>
606-619	<b>K</b>	665-668	<b>WP</b>
620-626	<b>F4</b>	669-672	<b>HBP</b>
627-630	<b>F6</b>	673-674	<b>Bloop 1B</b>
631-636	<b>F8</b>	675	<b>1B+(CF)</b>
637-640	<b>3-6</b>	676-685	<b>1B++</b>
641-646	<b>4-6</b>	686-692	<b>2B</b>
647-651	<b>5-4</b>	693-697	<b>BB</b>
652-657	<b>6-4</b>	698+	<b>Deep CF</b>

Results in **purple**:

Change to **1B+** if infielder is playing in.

## Weather (Optional)

Temperature = Base Temp + + +

	Base Temp (Day)	Base Temp (Night)	Rain Bonus
April	42°	36°	+0
May	52°	46°	+0
June	63°	56°	+0
July	68°	63°	+0
August	67°	62°	+1
September	60°	54°	+0
October	48°	42°	-1

## Rain (Optional)

+ + + Rain Bonus

9 or less	Clear
10-14	Clouds
15-16	Overcast
17	Light Rain (-3 Fielding)
18 or more	Heavy Rain (& roll again)
	Delay (Minutes) = ( x 10) +
	2 <sup>nd</sup> Consecutive Heavy Rain = Rainout

Heavy Rain = Roll Again

## Deep Drives

Add batter **Power** rating  
to two ten-sided dice  
and adjust for temperature:

< 55° = -1    55°-85° = +0    > 85° = +1

Power + +

	Deep LF	Deep CF	Deep RF
0-4	1B	1B	1B+/R1?
5	1B	3B/B?	Bloop 1B
6	Bloop 1B	Bloop 1B	1B/R2?
7	1B+	1B/R2?	F9+
8	1B/R2?	1B+/R1?	1B++/B?
9	1B++/B?	1B++/B?	1B+/R1?
10	F7/R3?	F8/R3?	2B/R1?
11	2B/R1?	2B/R1?!	F9/R3?!
12	F7/R3?	F8+/R2?	F9+/R2?
13	F7+	F8+/R2?	F9+/R2?!
14	F7+/R2?	F8+/R2?!	F9++
15	F7+/R2?	F8++	HR
16	HR	HR	HR
17	HR	HR	HR
18	HR	HR	F9++
19	HR	HR	HR
20	HR	HR	HR
21	HR	HR	HR
22	HR	HR	HR
23	HR	HR	HR
24+	HR	HR	HR