

# Sample of Play

This describes a sample game between the 1986 World Series teams, played at Shea Stadium, using all of *Season Ticket Baseball*'s optional rules. Player Cards and a Stadium Card are included at the end of this document.

We start with the left side of the Stadium Card to determine the weather. As a World Series replay, we assume an October night game, giving us a "Base Temp" of 44°. We roll all three dice and add them to get the game-time temperature:

Looking over to right side of the Stadium Card, we see that **53°** is just cold enough to cause a modifier of -1 to any rolls on the **Deep Drives** table.

We roll again and consult the Rain table, adding the +0 Rain Bonus shown for October:

A cloudy night in Queens, but no rain. Finally, we roll two ten-sided for wind:

$$3$$
 +  $\sqrt{7}$  = 10 = No significant wind

It looks like wind won't be a factor in the game. It's time to set the lineups and throw the first pitch!

### **Starting Lineups**

	Red Sox	Р	В	
1	W. Boggs 3B I			
2	M. Barrett	2B	R	
3	B. Buckner	1B	L	
4	J. Rice	LF	R	
5	D. Evans	RF	R	
6	R. Gedman C L		L	
7	D. Henderson CF F		R	
8	S. Owen	SS	S	
9	R. Clemens	Р	R	

	Mets	Р	В
1	L. Dykstra	CF	L
2	W. Backman	2B	S
3	K. Hernandez	1B	L
4	G. Carter	С	R
5	D. Strawberry	RF	L
6	R. Knight	3B	R
7	M. Wilson	LF	S
8	R. Santana	SS	R
9	B. Ojeda	Р	L

## Top of the First

Wade Boggs leads off against Bob Ojeda with a roll of 321:



Rolls from 300-499 are found on the Batter Card, where we find an infield single: **1B(IF)**.

Marty Barrett rolls a '351' for an F8 (fly out to center).

Bill Buckner follows that up with a '340' — another roll on the Batter Card and another **F8**.

Jim Rice comes to the plate with two out and rolls a '403'. Rice draws a walk (BB), putting runners on  $1^{st}$  and  $2^{nd}$ .

Dwight Evans comes to the plate and rolls a '686'. We check the Stadium Card and see that Evans belts a double (2B), scoring Boggs and advancing Rice from first to third.

Rich Gedman rolls a '326': **F9+/R2?**. With less than two outs, this would have scored the runner from third (Rice). Instead, it's just a fly out to right to end the inning.

#### **Bottom of the First (Red Sox lead 1-0)**

Lenny Dykstra leads off with a roll of '155': a strikeout (**K**) on Roger Clemens' card.

Wally Backman rolls a '604' for a result on the Stadium Card. Home field advantage lets Backman add 5 to rolls of 600 or higher, but the new total (609) is another strikeout (**K**).

Keith Hernandez rolls '490' for a F8+/R2+ — a deep fly out to center field to end the inning.

### Top of the Second (Red Sox lead 1-0):

Dave Henderson rolls '389' for a fly out to left (F7/R3+).

Spike Owen rolls '441'. Because he's facing a lefty, this is a single to center field: **1B(CF)**. If Ojeda were right-handed, this roll would have been a strikeout.

With a man on first and the pitcher coming to bat, the Mets bring the corners in to defend against the bunt. Clemens bunts by rolling all three dice and adding the total to his Bunt rating (2):



Clemens misses the first two pitches, running the count to Two Strikes. Boston keeps the bunt on and rolls again:



Clemens bunts the ball foul for strike three, leaving Owen at first base.

Wade Boggs comes up with one out. The Red Sox put on the Hit & Run. We roll the result dice normally, keeping in mind that some results are changed by the Hit & Run play:



'177' is a **Bloop 1B** on Ojeda's Pitching Table.

Normally, runners advance one base on a **Bloop 1B**hit with less than two outs. However, the Hit & Run
table on the Strategy Card changes **Bloop 1B** results
to **1B++**. Going with the pitch, Spike Owen advances
easily from first to third.

Marty Barrett rolls '384' for a **1B+**. Spike Owen scores from 3<sup>rd</sup> and Boggs advances to 2<sup>nd</sup>.

Bill Buckner comes up and rolls a '594' — another defensive check, this time to Darryl Strawberry in right field. With a result of **F9+/R2?!**, Buckner flies out to end the inning.

#### Bottom of the Second (Red Sox lead 2-0)

Gary Carter rolls a '348' for a fly out to center (F8).

Darryl Strawberry walks (on a roll of '433').

With Strawberry on first and a good contact hitter (Ray Knight) at bat, the Mets put on the Hit & Run. They roll a '180' for a 'BB' result on Clemens' Pitcher Card. However, the Hit & Run play changes the 'BB' to 'Two Strikes'.

The Mets keep the Hit & Run on with two strikes and get another roll on the Pitcher Card: '115' is a **3xx** result that redirects to '315' on Knight's card: a strikeout (**K**).

With the Hit & Run on, R1 to is forced make a steal attempt without a lead. We roll the two ten-sided dice and add them to Darryl Strawberry's Speed rating (5):

The target number for this steal attempt is 16 (10 plus Rich Gedman's Arm of 6). By rolling exactly 16, Strawberry slides in safely on a close play at second.

Mookie Wilson comes up with two outs and a runner in scoring position. Alas, he rolls a '241' for Clemens' 4th strikeout of the game.

#### Top of the Third (Red Sox lead 2-0)

Jim Rice leads off with a roll of '308' for a strikeout (**K**) on his own card.

Dwight Evans rolls a '359' for a fly out to right (F9+/R2?).

Rich Gedman rolls a '496' for a strikeout (K).

After a rough start, Ojeda has his first 1-2-3 inning.

## Bottom of the Third (Red Sox lead 2-0)

Rafael Santana leads off with a roll of '211': a strikeout (**K**) on Roger Clemens' card.

Bob Ojeda comes to the plate and rolls a '388'. We find this roll on the Pitcher Batting Card in the column for Ojeda's Contact (1) and see that he becomes Clemens' 6<sup>th</sup> strikeout victim.

Lenny Dykstra rolls a '563' for a hard ground ball to the shortstop. Spike Owen's card shows a **643 DP**. With two outs and the bases empty, this becomes a **6-3** ground out to end the inning.

#### Top of the Fourth (Red Sox lead 2-0)

Dave Henderson leads off with '383', a fly out to center field (F8/R3+).

Spike Owen reaches base with a '157' on Ojeda's Pitcher Card: 1B+(LF).

Clemens comes up again, trying to bunt Owen into scoring position. He rolls all three dice and adds his Bunt rating:

$$3 + 5 + 0 + 2 = 10 = F2$$

Clemens pops up the catcher.

Wade Boggs rolls a '652' to end the inning with a **6-3** groundout on the Stadium Card.

## **Bottom of the Fourth (Red Sox Lead 2-0)**

Wally Backman rolls '168' for a fly out to left (F7).

Keith Hernandez rolls '480', a fly out to the third baseman (**F5**).

Gary Carter rolls '610'. Because the home team is batting, he adds 5 to all rolls of 600 or higher, changing the roll to '615', a **1-6** result on the Stadium Card. A **1-6** force out isn't possible with the bases empty, so Clemens fields the grounder and

throws to Buckner for a **1-3** force out to end the inning.

## Top of the Fifth (Red Sox Lead 2-0)

Marty Barrett leads off the 5th inning with a roll of '554', a hard ground ball to the third baseman. Ray Knight's card shows the ball getting past him into left field for a single (1B(LF)).

Bill Buckner comes to bat and rolls '305', a deep fly out to right field (**F9+/R2?**).

Jim Rice rolls a '128'. This is a 3xx on Ojeda's card that redirects to ' $\underline{3}28$ ' on Rice's card: another fly out to right field ( $\mathbf{F9+/R2+}$ ).

Dwight Evans rolls '205' for a **4xx** result on Ojeda's card. This redirects to '405' on Evans' card, resulting in a walk (BB) that moves Barrett into scoring position.

Rich Gedman rolls a '475' for the third fly out of the inning (**F7**).

## Bottom of the Fifth (Red Sox Lead 2-0)

Strawberry leads off with a '685' on the Stadium Card, but we add 5 to the roll for home field advantage, yielding a wild pitch (WP). With the bases empty, we ignore this result and roll again, getting a '692' this time. The +5 bonus changes this to a '697' and Darryl trots to first base with a leadoff walk (BB).

Trying to create some offense, Mets manager Davey Johnson puts on the steal sign. Clemens has a Hold rating of 4, meaning that Strawberry will need to roll 14 or higher to get a good lead. He rolls both ten-sided and adds his Steal (6):

Having established a lead, Strawberry must now attempt a steal. With Gedman's Arm rating (6), Strawberry will need to roll 16 or higher to succeed. He rolls all three dice and adds his Speed (5):

$$4 + 6 + 0 + 5 = 10 = F2$$

Darryl Strawberry is safe at second. With no outs, he would like to steal third, where he can then score on a fly ball. He rolls again to establish a lead:

This time, he falls short of his target number (14). It would be risky to steal without a good lead, so Strawberry will stay put for this at bat.

We return to the pitcher-batter confrontation, where Ray Knight rolls a '680'. Adding 5 for home field advantage gives us a '685': **1B++**. Knight lines a single to the outfield and Strawberry scores easily from second base.

Mookie Wilson comes to the plate and rolls '503' — a Rare Play! With 1 out and a runner on 1st, '503' calls for a roll on the Runner on 1st table (page 33).



'371' is a single to right field with a possible error:

350-399	1B+/E9?	Single to right field. If white die (tens digit) is higher than	
		RF's Fielding, R1 advances to	
		3rd on a fielding error by the right fielder.	

Because the white die (7) is higher than Dwight Evans' Fld (6), Knight advances to third on a fielding error by the right fielder (E9).

With runners on first and third, Johnson decides to bring in Danny Heep as a pinch hitter for Rafael Santana.

The Red Sox could bring the infield in to prevent the tying run from scoring, but they choose to keep the defense at double-play depth, willing to concede the run in exchange for a higher chance of getting an out or double play.

Heep rolls a '222', a **643 DP** on the Pitcher Card. Knight scores on the play, but the Red Sox get two outs.

The Mets' pitcher, Bob Ojeda, comes to the plate with the bases empty and rolls '162'. This time he manages to put the ball in play, but it's an inningending groundout (4-3) to Marty Barrett.

## Top of the Sixth (Game Tied 2-2)

The Mets insert Kevin Elster at shortstop, replacing the pinch hitter, Danny Heep.

This is Bob Ojeda's 6<sup>th</sup> inning. With a Stamina of **5**, Ojeda is now vulnerable to fatigue. His Fatigue level is still zero, but it will rise by **1** for each baserunner allowed.

Dave Henderson leads off for the Red Sox with a '565', immediately testing the 21-year-old Elster. He makes the play for a **6-3** groundout.

Spike Owen rolls a '349', reaching base on an infield hit: **1B(IF)**. This raises Ojeda's Fatigue from 0 to 1.

With Clemens coming up, the Mets bring the corners in to defend against the bunt. (The defense must announce their strategy before the offense.)

Even with the corners in, bunting is still Clemens' best option. He rolls all three dice and adds his Bunt rating (2):

$$2 + 6 + 5 + 2 = 15 = FC (1B)$$

Clemens bunts it to the first baseman for a fielder's choice: Hernandez has the choice between an automatic out at first, or an attempt to gun down the lead runner. Spike Owen has a Speed of 2, meaning that Hernandez will need to roll a 12 or higher to get him out. Hernandez decides to throw to second base. He rolls all three dice (as with any challenge) and adds his Arm (2). He also adds +3 because he was playing in:

$$6 + 4 + 2 + 3 = 17$$

Hernandez' throw is in time. Owen is forced out **3-6**. Clemens is safe at first on the fielder's choice.

Wade Boggs rolls '347' for a **463 DP**. As there are already two outs, this is changed to a **4-6** force out to end the inning.

### **Bottom of the Sixth (Game Tied 2-2)**

Lenny Dykstra leads off with a roll of '242' for Clemen's 7<sup>th</sup> strikeout of the game.

Backman rolls a '333' for an infield single: 1B(IF).

The Mets put on the Hit & Run again and Keith Hernandez rolls '232' for a **1B+** (in the "vs LEFTY" column on Clemens' card). The Hit & Run changes this from **1B+** to **1B++** and Backman easily goes from first to third.

Gary Carter comes up and rolls '656'. He adds 5 for home-field advantage and gets a **4-6** force out to end the inning.

#### Top of the Seventh (Game Tied 2-2)

With Ojeda tiring and three right-handers due up in the next four batters, the Mets bring in Roger McDowell to start the 7<sup>th</sup> inning.

Marty Barrett rolls '697' for a leadoff walk.

The Red Sox put on the Hit & Run and Buckner rolls '541', a ground ball to Wally Backman. Backman's Defense Table shows a **463 DP**, but the Hit & Run changes this to a **4-3** groundout, with Barrett moving up to 2<sup>nd</sup> base on the play.

Jim Rice rolls '559' – another defensive check. Ray Knight's card has an E5 in that spot. Rice reaches base on an error, and Barrett advances to 3<sup>rd</sup>.

Dwight Evans rolls a '125' for a **4-3** result on Roger McDowell's card. Rice moves up to 2<sup>nd</sup> base and Marty Barrett scores.

Rich Gedman comes up with two outs and rolls '554', a defensive check on Ray Knight's card. His Defense Table shows **1B(LF)**. Rice moves from 2<sup>nd</sup> to 3<sup>rd</sup> on the single, but the **(LF)** notation means that Rice can try to score by challenging Mookie Wilson's Arm **(4)**. Rice is slow. But with two outs, it makes sense to give him the green light.

Rice's target number is 14 (10 + 4). He rolls the dice and adds his Speed (1):

$$5 + 6 + 0 + 1 = 12$$

Rice falls short of the target number and is gunned down at home (7-2).

#### Bottom of the Seventh (Red Sox Lead 3-2)

As Roger Clemens starts his 7<sup>th</sup> inning, he is now vulnerable to fatigue. The first batter, rolls '199' to fly out to right field (**F9**).

Mookie Wilson rolls '226', a **463 DP** that becomes a **4-3** ground out because there is no runner on 1<sup>st</sup> base.

Kevin Elster rolls a '398' to end the inning with a fly out to center field (**F8**).

#### Top of the Eighth (Red Sox Lead 3-2)

Dave Henderson leads off with a roll of '566', a hard ground ball to Kevin Elster that gets through for a hit: **1B(LF)**.

Spike Owen squares to bunt, rolling the dice and adding his bunt rating (6):

$$4 + 0 + 8 + 6 = 18 = SAC (1-3)$$

Owen dops down a good bunt. McDowell fields and throws to Keith Hernandez at first for the out. Henderson advances to 2<sup>nd</sup> base.

Mike Greenwell pinch hits for Roger Clemens and rolls '348', a strikeout (**K**).

With first base open, the Mets intentionally walk Wade Boggs.

Marty Barrett rolls '208', a 4xx result on Roger McDowell's card that redirects to a BB on Barrett's card, loading the bases for Bill Buckner.

The Mets bring in lefty Jesse Orosco to get the platoon advantage against Buckner. He rolls a '288' and the move pays off for the Mets with a fly out to center (F8/R3?).

#### Bottom of the Eighth (Red Sox Lead 3-2)

With Clemens removed for a pinch hitter in the top of the inning, the Red Sox call on their best relief pitcher, Calvin Schiraldi.

For the Mets, Lee Mazzilli pinch hits for Jesse Orosco and rolls a '390' to lead off with a single to the outfield: **1B++**.

With a Bunt rating of **7**, Lenny Dysktra is a good choice to try to move the runner up:

$$3 + 4 + 4 + 7 = 18 = FC (P)$$

Dykstra bunts it back to the pitcher, giving Schiraldi the choice between taking the automatic out at first or trying to get the lead runner.

In an attempt to keep the tying run out of scoring position, Schiraldi turns and fires to 2<sup>nd</sup> base. His target number is 12 (10 + Mazzilli's Speed of 2) and his Arm rating is 2:

$$2 + 3 + 4 + 2 = 11$$

Schiraldi's roll just misses and Lee Mazzilli is safe at 2<sup>nd</sup> on a fielder's choice.

The next batter, Wally Backman, is an excellent bunter (Bunt = 8). With two on and no one out, both Boggs and Buckner play in to defend against the bunt.

Backman bunts anyway:

$$1 + 9 + 0 + 8 = 18 = FC (P)$$

Another bunt back to Schiraldi. This time he takes the automatic out at first base (1-4).

Red Sox manager John McNamara calls for the intentional walk to Keith Hernandez, to load the bases and create a force play at every base.

Gary Carter steps to the plate and lifts the ball to left field with a roll of '575'. Jim Rice's Defense Table shows that he makes the catch (F7/R3?!) but the runner event shown after the slash (R3?!) means that Lee Mazzilli must try to tag up and score.

Mazzilli's target number is 16 (10 + Rice's Arm rating) and his Speed is 2:

Mazzilli scores! Additionally, one of the 10-sided dice is above Rice's Fielding rating. This means that the trail runner (Dykstra) advances to 3<sup>rd</sup> base on the throw.

Darryl Strawberry steps in with men on first and third and rolls '699'. Adding 5 for home-field advantage changes this to '704': **Deep CF**. Strawberry rolls the ten-sided dice, adds his Power (7) and subtracts 1 for cold weather:

$$0 + 6 + 7 - 1 = 12 = F8/R3$$
?

Strawberry flies out to end the 8th inning.

## Top of the Ninth (Game Tied 3-3)

The Mets bring Rick Aguilera in to pitch, inserting him in Darryl Strawberry's spot in the lineup. Lee Mazzilli moves to right field.

Jim Rice leads off the  $9^{th}$  with a roll of '456' and consults the "vs. Righty" column of his card to find a strikeout (K).

Dwight Evans rolls a '568' — a defensive chance for the Mets' shortstop, Kevin Elster. His Defense Table shows an **E6**, allowing Evans to reach base.

Rich Gedman rolls a '245' on Aguilera's Pitching Table, where we find an inning-ending double play (463 DP).

## **Bottom of the Ninth (Game Tied 3-3)**

Calvin Schiraldi takes the mound for his 2<sup>nd</sup> inning. With a **1** Stamina, he is now vulnerable to fatigue.

Ray Knight rolls a '525', a defensive check for the Red Sox catcher. Gedman's card shows a 'BB', granting Knight a leadoff walk. This baserunner increases Schiraldi's Fatigue level from 0 to 1.

Mookie Wilson gets in the batter's box, looking to bunt Knight over to 2<sup>nd</sup> base. The Red Sox bring the corner infielders in. Mookie rolls:



Mookie drops a bunt right in front of home plate. With Gedman's Arm (6) and Knight's Speed (1), Gedman has more than 95% chance of winning the challenge and getting the lead runner. He rolls the dice and gets all 1's:



With the Optional Rules, any three-of-a-kind roll on a challenge is a Rare Play. This is the result for rolling three 1's on a challenge:

#### Die Roll Result

1-1-1 Throwing Error. Advancing runner is safe and the <u>lead</u> runner (which might not be the same runner) may try to advance by challenging the fielder's Arm rating (see below to determine the fielder on the play).

Gedman's throw pulls Marty Barrett off the bag: E2. Ray Knight is safe at 2<sup>nd</sup> base and may try to advance to 3<sup>rd</sup> by challenging Barrett's Arm. With Knight's lack of speed, he wisely decides to stay put.

Howard Johnson pinch hits for Kevin Elster. He rolls a '364' and strikes out (**K**).

Lee Mazzilli rolls '255' for a fly out to left (F7/R3?).

Lenny Dykstra rolls '576' for a drive to left field. Jim Rice's Defense Table shows an inning-ending fly out (F7+/R2?!). We are going to extra innings!

### Top of the Tenth (Game Tied 3-3)

Because this is Rick Aguilera's 2<sup>nd</sup> inning on the mound, he is now vulnerable to fatigue.

Dave Henderson leads off with a roll of '270': **Deep CF** on Rick Aguilera's Pitching Table. He rolls both ten-sided dice, adds his Power (6), subtracts 1 for the cold weather, and finds the result on the Stadium Card:

$$7 + 7 + 6 - 1 = 19 = HR$$

Henderson leads off with a solo home run to center. This raises Aguilera's Fatigue from 0 to 1.

Spike Owen digs in and rolls '601'. Because of Aguilera's Fatigue, we add 10 to this roll for a total of '611', a strikeout (K) on the Stadium Card.

Calvin Schiraldi comes to the plate and rolls '293'. The Pitcher Batting Card specifies that rolls of 270-299 result in a strikeout (K) for pitchers with a Contact rating of 0, taking precedence over the result listed on Aguilera's Pitching Table.

Wade Boggs rolls a '470' for a 2-out double (2B+).

Marty Barrett rolls '588' for a **1B/R2?** on Dykstra's Defense Table. Boggs advances from 2<sup>nd</sup> to 3<sup>rd</sup> on the single, and has the option to try to score by challenging Dykstra's Arm (6).

The third base coach sends Boggs. He rolls the dice and adds his Speed (1):

Boggs is safe at home. And because one of the dice is above Dykstra's Fielding (7), Barrett takes 2<sup>nd</sup> base on the throw. This hit increases Aguilera's Fatigue from 1 to 2.

Buckner steps up and rolls '669'. The Stadium Card reminds us to add 10 for each level of Pitcher Fatigue, increasing this roll to '689': HBP. Buckner jogs to first base and the hit batsman increases Aguilera's Fatigue from 2 to 3.

Jim Rice rolls '593', a defensive check on the right fielder's card:



Lee Mazzilli is the current right fielder (after entering the game in the 8<sup>th</sup> inning as a pinch hitter). However, his Defense Table only shows the results for his primary position (LF).

The rules for Secondary Positions on page 14 show that the result is a fly out if the last digit (the blue die) is less than or equal to Mazzilli's Range (3). Because there are two outs, there is no need to compare the die to Mazzilli's Arm (1). Mazzilli makes the catch to end the inning.

## Bottom of the Tenth (Red Sox Lead 5-3)

Wally Backman leads off with a roll of '257', a fly out to left (F7/R3?).

Keith Hernandez rolls '486' for a deep fly out to center field (**F8+/R2+**).

Gary Carter rolls '382' for a single to the outfield: **1B++**. This raises Schiraldi's Fatigue from 1 to 2.

Kevin Mitchell pinch hits for Rick Aguilera. With the tying run at the plate, the Mets specify that the runner on 1<sup>st</sup> (Gary Carter) will be practicing "station-to-station" baserunning for this plate appearance.

Mitchell digs into the batter's box and rolls '680'. Schiraldi's Fatigue causes us to add 20 to this roll, and we add 5 more because the home team is batting:

Mitchell rolls the ten-sided dice, adds his Power (6), subtracts 1 for the temperature, and checks the **Deep CF** column:

$$0 + 0 + 6 - 1 = 5 = 1B + /R1?!$$

Normally, Carter would be forced to challenge the center fielder's Arm with this result. However, because he is advancing "station-to-station", we ignore the portion of the result after the slash.

This hit raises Schiraldi's Fatigue level to 3.

Ray Knight rolls '194', a **Bloop 1B** on Schiraldi's Pitching Table. With two outs, a bloop single advances the runners two bases. Carter scores from 2<sup>nd</sup> and Mitchell advances from 1<sup>st</sup> to 3<sup>rd</sup>.

If Gary Carter had still been designated as "station-to-station", he would have stopped at 3<sup>rd</sup> base, forcing Kevin Mitchell to hold at 2<sup>nd</sup>.

This hit raises Schiraldi's Fatigue to 4. The Red Sox bring in Bob Stanley to pitch to face Mookie Wilson.

Mookie rolls '689' and adds 5 for home-field advantage to increase the roll to '694'. Bob Stanley uncorks a wild pitch (WP) that allows Kevin Mitchell to score the tying run from 3<sup>rd</sup> base and moves Ray Knight into scoring position.

Mookie rolls again:



'539' is a defensive check on the first baseman's card. Buckner's result for '539' is **E3/R2+**. The ground ball rolls through Buckner's legs and Ray Knight scores from second base to win the game for the Mets!