

Example of Play

This describes a sample game between the 1986 World Series teams, played at Shea Stadium, using all of *Season Ticket Baseball*'s optional rules.

We start with the left side of the Stadium Card to determine the weather. As a World Series replay, we assume an October night game, giving us a "Base Temp" of **44°**. We roll all three dice and add them to get the game-time temperature:

$$44^{\circ} + \text{2} + \text{7} + \text{0} = 53^{\circ}$$

Looking over to right side of the Stadium Card, we see that **53°** is just cold enough to cause a modifier of **-1** to any rolls on the **Deep Drives** table.

We roll again and consult the Rain table, adding the **+0** Rain Bonus shown for October:

$$\text{1} + \text{6} + \text{4} + \text{0} = \text{11} = \text{Clouds}$$

A cloudy night in Queens, but no rain. Finally, we roll the two ten-sided dice for wind:

$$\text{3} + \text{7} = 10 = \text{No significant wind}$$

It looks like wind won't be a factor in the game. It's time to set the lineups and throw the first pitch!

Starting Lineups

Red Sox		P	B	Mets		P	B
1	W. Boggs	3B	L	1	L. Dykstra	CF	L
2	M. Barrett	2B	R	2	W. Backman	2B	S
3	B. Buckner	1B	L	3	K. Hernandez	1B	L
4	J. Rice	LF	R	4	G. Carter	C	R
5	D. Evans	RF	R	5	D. Strawberry	RF	L
6	R. Gedman	C	L	6	R. Knight	3B	R
7	D. Henderson	CF	R	7	M. Wilson	LF	S
8	S. Owen	SS	S	8	R. Santana	SS	R
9	R. Clemens	P	R	9	B. Ojeda	P	L

Top of the First

Wade Boggs leads off against Bob Ojeda with a roll of 321:



Rolls from 300-499 are found on the Batter Card, where we find an infield single: **1B(IF)**.

Marty Barrett rolls a '486' for **F8+/R2?**: a fly out to center (with no runner on third, we ignore the '+'; with no runner on 2nd, we ignore 'R2?').

Bill Buckner follows that up with a '641' — a fly out to center (**F8**) on the Stadium Card.

Jim Rice comes up with two out and rolls '410'. Rice walks (**BB**), putting runners on 1st and 2nd.

Dwight Evans comes to the plate and rolls a '693'. We check the Stadium Card again and see that Evans belts a double (**2B**), scoring Boggs and advancing Rice from first to third.

Rich Gedman rolls '336': **F9++**. With less than two outs, this would have scored the runner from third (Rice). Instead, it's a fly out to right to end the inning.

Bottom of the First (Red Sox lead 1-0)

Lenny Dykstra leads off with a roll of '145': a strikeout (**K**) on Roger Clemens' card.

Wally Backman rolls a '605' for a result on the Stadium Card. Home field advantage lets Backman add 5 to rolls of 600 or higher, but the new total (610) is still a strikeout (**K**).

Keith Hernandez rolls '490' for a **F8++** — a deep fly out to center field to end the inning.

Top of the Second (Red Sox lead 1-0)

Dave Henderson rolls '498' for a **Deep LF** result on the Stadium Card.

Henderson rolls both ten-sided dice, adds his Power (**7**), subtracts **1** for the temperature, and checks the **Deep LF** column:

$$\text{4} + \text{3} + \text{7} - \text{1} = \text{13} = \text{F7/R3?}$$

Spike Owen rolls '179' for a single on Bob Ojeda's card (**1B++**).

With a man on first and the pitcher coming to bat, the Mets bring the corners in to defend against the bunt. Clemens bunts by rolling all three dice and adds the total to his Bunt rating (1):

$$2 + 8 + 1 + 1 = 12 = \text{Miss}$$

Clemens misses the first two pitches, running the count to **Two Strikes**. Boston keeps the bunt on and rolls again:

$$5 + 0 + 8 + 1 = 14 = \text{Foul}$$

Clemens bunts the ball foul for strike three, leaving Owen at first base.

Wade Boggs comes up with one out. The Red Sox put on the Hit & Run. We roll the result dice normally, keeping in mind that some results are changed by the Hit & Run play:

$$1 + 8 + 7$$

'187' is a **Bloop 1B** on Ojeda's Pitching Table. Normally, runners advance one base on a **Bloop 1B** hit with less than two outs. However, the Hit & Run table on the Strategy Card changes **Bloop 1B** results to **1B++**. Going with the pitch, Spike Owen advances easily from first to third.

Marty Barrett rolls '385' for a **1B+**. Spike Owen scores from 3rd and Boggs advances to 2nd.

Bill Buckner comes up and rolls a '594' — a defensive check on the right fielder's card (Darryl Strawberry). With a result of **F9/R3?!**, Buckner flies out to end the inning.

Bottom of the Second (Red Sox lead 2-0)

Gary Carter rolls a '480' for a fly out to center (**F8++/R1?**).

Darryl Strawberry walks (on a roll of '422').

With Ray Knight at bat, the Mets put on the Run & Hit. Strawberry attempts to establish a lead by rolling both ten-sided dice and adding his Steal rating:

$$7 + 5 + 4 = 16$$

The target number for this roll is 10 + the pitcher's Hold rating (6). By tying this number, Strawberry gets a good lead, meaning that he must attempt a steal. The target number for his steal attempt is also

16 (10 + the catcher's Arm rating of 6). He rolls all three dice and adds his Speed (5):

$$3 + 6 + 3 + 5 = 17$$

This roll indicates a successful steal. But because the roll includes doubles (two 3's), the Run & Hit rules state that the steal attempt occurs on the final pitch of the at bat.

We roll the result dice and get a '112': a **3xx** result that redirects to '312' on the batter's card: a **strikeout (K)**. Strawberry successfully steals second, but Ray Knight strikes out on the pitch.

Mookie Wilson comes up with two outs and a runner in scoring position. Alas, he rolls a '241' for Clemens' 4th **strikeout** of the game.

Top of the Third (Red Sox lead 2-0)

Jim Rice leads off with a roll of '308' for a **strikeout (K)** on his own card.

Dwight Evans rolls a '357' for a fly out to right (**F9++**).

Rich Gedman rolls a '400' for a **strikeout (K)**.

After a rough start, Ojeda has his first 1-2-3 inning.

Bottom of the Third (Red Sox lead 2-0)

Rafael Santana leads off with a roll of '211': a **strikeout (K)** on Roger Clemens' card.

Bob Ojeda comes to the plate and rolls a '388'. We find this roll on the Pitcher Batting Card in the column for Ojeda's Contact (1) and see that he becomes Clemens' 6th **strikeout** victim (**K**).

Lenny Dykstra rolls a '563' for a hard ground ball to the shortstop. Spike Owen's card shows a **643 DP**. With the bases empty, this becomes a **6-3** ground out to end the inning.

Top of the Fourth (Red Sox lead 2-0)

Dave Henderson leads off with a roll of '647', a fly out to center field (**F8+**).

Spike Owen reaches base with a '256' on Ojeda's Pitching Table: **1B+**.

Clemens is due up and the Mets bring the corners in to defend the bunt. Clemens bunts anyway, rolling all three dice and adding his Bunt rating:

$$3 + 5 + 1 + 1 = 10 = \text{F2}$$

Clemens pops up to the catcher. (Note: the *Scorekeeping Details* on page 18 clarify that this is a foul out because the blue die is between 0 and 5.)

Wade Boggs rolls a '563' to end the inning with a **6-3** groundout on Rafael Santana's Defense Table.

Bottom of the Fourth (Red Sox Lead 2-0)

Wally Backman rolls '174' for a fly out to left (**F7**).

Keith Hernandez rolls '345', a fly out to the third baseman (**F5**).

Gary Carter rolls '513' for a **1-3** force out on Roger Clemens' Defense Table.

Top of the Fifth (Red Sox Lead 2-0)

Marty Barrett leads off the 5th inning with a roll of '555', a hard ground ball to the third baseman. Ray Knight's Defense Table shows **1B(LF)**: the ball gets past him for a single to left.

Bill Buckner comes to bat and rolls '305', a deep fly out to right field (**F9++**).

Jim Rice rolls a '122'. This is a **3xx** on Ojeda's card that redirects to '322' on Rice's card: another fly out to right field (**F9++**).

Dwight Evans rolls '204' for a **4xx** result on Ojeda's card. This redirects to '404' on Evans' card, resulting in a walk (**BB**) that moves Barrett into scoring position.

Rich Gedman rolls '368' for the third fly out of the inning (**F7+**).

Bottom of the Fifth (Red Sox Lead 2-0)

Strawberry leads off with a '672'. We add 5 for home field advantage to get '677': a wild pitch (**WP**). With the bases empty, we ignore this result and roll again, getting a '696' this time. The +5 bonus changes this to a '701' and Darryl trots to first base with a leadoff walk (**BB**).

Trying to create some offense, Mets manager Davey Johnson puts on the steal sign. Clemens has a Hold rating of **6**, meaning that Strawberry will need to roll 16 or higher to get a good lead. He rolls both ten-sided and adds his Steal (**4**):

$$\text{Die 5} + \text{Die 7} + 6 = 18$$

Having established a lead, Strawberry must now attempt a steal. With Gedman's Arm rating (**6**),

Strawberry will need to roll **16** or higher to succeed. He rolls all three dice and adds his Speed (**5**):

$$\text{Die 4} + \text{Die 6} + \text{Die 5} + 5 = 20$$

Darryl Strawberry is safe at second. With no outs, he would like to steal third, where he can then score on a fly ball. He rolls again to establish a lead:

$$\text{Die 1} + \text{Die 7} + 4 = 12$$

This time, he falls short of his target number (14). It would be risky to steal without a good lead, so Strawberry stays put for this at bat.

We return to the pitcher-batter confrontation, where Ray Knight rolls a '677'. Adding 5 for home field advantage gives us a '682': **1B+(CF)**. Knight lines a single to the outfield and Strawberry scores easily from second base. (If a runner had been on 1st, they would have the option to try to advance to 3rd by challenging the center fielder's Arm.)

Mookie Wilson comes to the plate and rolls '503' — a Rare Play! With 1 out and a runner on 1st, '503' calls for a roll on the **Runner on 1st** table (page 36).

$$\text{Die 3} + \text{Die 8} + \text{Die 1}$$

'381' is a single to right field with a possible error:

350-399	1B+/E9?	Single to right field. If white die (tens digit) is higher than RF's Fielding, R1 advances to 3rd on a fielding error by the right fielder.
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Because the white die (8) is higher than Dwight Evans' **Fld (7)**, Knight advances to third on a fielding error by the right fielder (**E9**).

With runners on first and third, Johnson decides to bring in Danny Heep as a pinch hitter for Rafael Santana.

The Red Sox could bring the infield in to guard against the tying run scoring from third. But they choose to keep the defense at double-play depth, conceding the run in exchange for a higher chance to get an out or double play.

Heep rolls a '221', a **643 DP** on the Pitching Table. Knight scores on the play, but the Red Sox get two outs.

The Mets' pitcher, Bob Ojeda, comes to the plate with the bases empty and rolls '544'. This time he manages to put the ball in play, but it's an inning-ending groundout (**4-3**) to Marty Barrett.

Top of the Sixth (Game Tied 2-2)

The Mets insert Kevin Elster at shortstop, replacing the pinch hitter, Danny Heep.

Dave Henderson leads off for the Red Sox with a '563', immediately testing the 21-year-old Elster. He makes the play for a **6-3** groundout.

Spike Owen rolls a '317', reaching base on an infield hit: **1B(IF)**.

With Clemens coming up, the Mets bring the corners in to defend against the bunt. (The defense must announce their strategy before the offense.)

Even with the corners in, bunting is still Clemens' best option. He rolls all three dice and adds his Bunt rating (**1**):

$$\text{5} + \text{5} + \text{4} + 2 = 16 = \text{FC (1B)}$$

Clemens bunts it to the first baseman for a fielder's choice: Keith Hernandez has the choice between an automatic out at first, or an attempt to gun down the lead runner. Spike Owen has a Speed of **2**, meaning that Hernandez will need to roll a 12 or higher to get him out ($10 + 2 = 12$).

Hernandez decides to throw to second base. He rolls all three dice (as with any challenge) and adds his Arm (**3**). He also adds +3 because he was playing in:

$$\text{6} + \text{4} + \text{0} + 3 + 3 = 16$$

Hernandez' throw is in time. Owen is forced out **3-6**. Clemens is safe at first on the fielder's choice.

Wade Boggs rolls '447' for a **463 DP**. As there are already two outs, this is changed to a **4-6** force out to end the inning.

Bottom of the Sixth (Game Tied 2-2)

Lenny Dykstra leads off with a roll of '242' for Clemens' 7th strikeout of the game.

Backman rolls a '327' for an infield single: **1B(IF)**.

The Mets put on the Hit & Run. Keith Hernandez rolls '227' for a **1B+**. The Hit & Run changes this from **1B+** to **1B++** and Backman easily goes from first to third.

Gary Carter comes up and rolls '415' for a strikeout.

Darryl Strawberry rolls '655' and adds 5 because the home team is batting. He grounds into a **4-6** force out to end the inning.

Top of the Seventh (Game Tied 2-2)

With Ojeda tiring and three right-handers due up in the next four batters, the Mets bring in Roger McDowell to start the 7th inning.

Marty Barrett rolls '696' for a leadoff walk.

The Red Sox put on the Hit & Run and Buckner rolls '261', a **54x** result on Roger McDowell's card. This redirects to '541': a ground ball to Wally Backman. Backman's Defense Table shows a **463 DP**, but the Hit & Run changes this to a **4-3** groundout, with Barrett moving up to 2nd base on the play.

Jim Rice rolls '559' – another defensive check. Ray Knight's card has an **E5** in that spot. Rice reaches base on an error, and Barrett advances to 3rd.

Dwight Evans rolls a '542' for a **4-3** result on Wally Backman's Defense Table. Rice moves up to 2nd base and Marty Barrett scores.

Rich Gedman comes up with two outs and rolls '557', a defensive check on Ray Knight's card. His Defense Table shows **1B(LF)**. Rice moves from 2nd to 3rd on the single, but the **(LF)** notation means that Rice can try to score by challenging Mookie Wilson's Arm (**3**). Rice is slow. But with two outs, it makes sense to give him the green light.

Rice's target number is 13 ($10 + 3$). He rolls the dice and adds his Speed (**1**):

$$\text{4} + \text{4} + \text{2} + 1 = 11$$

Rice falls short of the target number and is gunned down at home (the official scoring is '**7-2**').

Bottom of the Seventh (Red Sox Lead 3-2)

The first batter, Ray Knight, rolls '591' to fly out to right field (**F9/R3?! on Dwight Evans' Defense Table**).

Mookie Wilson rolls '223', a **463 DP** that becomes a **4-3** ground out because there is no runner on 1st base.

Kevin Elster rolls a '648' to end the inning with a fly out to center field (**F8**).

Top of the Eighth (Red Sox Lead 3-2)

Dave Henderson leads off with a roll of '566', a hard ground ball to Kevin Elster that gets through for a hit: **1B(LF)**.

Spike Owen squares to bunt, rolling the dice and adding his bunt rating (5):

$$\mathbf{5} + \text{0} + \text{8} + 5 = \mathbf{18} = \mathbf{SAC} \text{ (1-3)}$$

Owen dops down a good bunt. McDowell fields and throws to Keith Hernandez at first for the out. Henderson advances to 2nd base.

Mike Greenwell pinch hits for Roger Clemens and rolls '326', a strikeout (**K**).

With first base open, the Mets intentionally walk Wade Boggs.

Marty Barrett rolls '209', a **4xx** result on Roger McDowell's card that redirects to a **BB** on Barrett's card, loading the bases for Bill Buckner.

The Mets bring in lefty Jesse Orosco to get the platoon advantage against Buckner. Buckner rolls a '495' to fly out to center field (**F8+**).

Bottom of the Eighth (Red Sox Lead 3-2)

With Clemens removed for a pinch hitter in the top of the inning, the Red Sox call on their best relief pitcher, Calvin Schiraldi.

For the Mets, Lee Mazzilli pinch hits for Jesse Orosco and rolls a '395' to lead off with a single to the outfield: **1B+**.

With a Bunt rating of 5, Lenny Dykstra is a good choice to try to move the runner up:

$$\mathbf{6} + \text{4} + \text{2} + 5 = \mathbf{17} = \mathbf{FC} \text{ (P)}$$

Dykstra bunts it back to the pitcher, giving Schiraldi the choice between taking the automatic out at first or trying to get the lead runner.

In an attempt to keep the tying run out of scoring position, Schiraldi turns and fires to 2nd base. His target number is 13 (10 + Mazzilli's Speed of 3) and his Arm rating is 1:

$$\mathbf{3} + \text{2} + \text{6} + 1 = \mathbf{12}$$

Schiraldi's roll just misses and Lee Mazzilli is safe at 2nd on a fielder's choice.

The next batter, Wally Backman, is an excellent bunter (Bunt = 7). With two on and no outs, Boggs and Buckner play in to defend against the bunt.

Backman bunts anyway:

$$\mathbf{1} + \text{9} + \text{0} + 7 = \mathbf{17} = \mathbf{FC} \text{ (P)}$$

Another bunt back to Schiraldi. This time he takes the automatic out at first base (**1-4**).

Red Sox manager John McNamara calls for the intentional walk to Keith Hernandez, to load the bases and create a force play at every base.

Gary Carter steps to the plate and lifts the ball to left field with a roll of '575'. Jim Rice's Defense Table shows that he makes the catch (**F7/R3?!**) but the runner event shown after the slash (**R3?!**) means that the runner on third (Lee Mazzilli) must try to tag up and score.

Mazzilli's target number is 15 (10 + Rice's Arm rating) and his Speed is 3:

$$\mathbf{2} + \text{5} + \text{4} + 3 = \mathbf{15}$$

Mazzilli scores! Additionally, because at least two of the dice rolled are below Dykstra's Speed (6), he advances to 3rd base on the throw.

Darryl Strawberry steps in with men on first and third and rolls '698'. Adding 5 for home-field advantage changes this to '703': **Deep CF**. Strawberry rolls the ten-sided dice, adds his Power (8) and subtracts 1 for cold weather:

$$\text{0} + \text{6} + 8 - 1 = \mathbf{13} = \mathbf{F8/R3?}$$

Strawberry flies out to end the 8th inning.

Top of the Ninth (Game Tied 3-3)

The Mets bring Rick Aguilera in to pitch, inserting him in Darryl Strawberry's spot in the lineup. Lee Mazzilli moves to right field.

Jim Rice leads off the 9th with a roll of '497' and consults the "vs. RIGHTY" column of his card to find a strikeout (**K**).

Dwight Evans rolls a '569' — a defensive chance for the Mets' shortstop, Kevin Elster. His Defense Table shows an **E6**, allowing Evans to reach base.

Rich Gedman rolls '422': an inning-ending double play (**463 DP**).

Bottom of the Ninth (Game Tied 3-3)

Calvin Schiraldi takes the mound for his 2nd inning. With a 1 Stamina, he is now vulnerable to fatigue.

Ray Knight rolls a '525', a defensive check for the Red Sox catcher. Gedman's card shows a 'BB', granting Knight a leadoff walk. This baserunner increases Schiraldi's Fatigue level from 0 to 1.

Mookie Wilson gets in the batter's box, looking to bunt Knight over to 2nd base. The Red Sox bring the corner infielders in. Mookie rolls:

$$1 + 6 + 6 + 2 = 15 = \text{FC (C)}$$

Mookie drops a bunt right in front of home plate. With Gedman's Arm (6) and Knight's Speed (1), Gedman has more than a 95% chance of winning the challenge and getting the lead runner. He rolls the dice and gets all 1's:

$$1 + 1 + 1$$

With the Optional Rules, any three-of-a-kind roll on a challenge is a Rare Play. This is the result for rolling three 1's on a challenge:

Die Roll	Result
1-1-1	Throw Off-Line. The throw is in time, but pulls the fielder off the bag. (For a throw by an <i>infielder, pitcher or catcher</i> on a batted ball, record a throwing error.)

Gedman's throw pulls Spike Owen off the bag: **E2**.

Howard Johnson pinch hits for Kevin Elster. He rolls a '364' and strikes out (K).

Lee Mazzilli rolls a '573' on Jim Rice's Defense Table: a fly out to left (**F7/R3?!).**

Lenny Dykstra rolls '576': another defensive check for Jim Rice's. Rice tracks it down for an inning-ending fly out (**F7++**). We are going to extra innings!

Top of the Tenth (Game Tied 3-3)

Dave Henderson leads off with a roll of '260': **Deep CF** on Rick Aguilera's Pitching Table. He rolls both ten-sided dice, adds his Power (7), subtracts 1 for the cold weather, and finds the result on the Stadium Card:

$$7 + 7 + 7 - 1 = 20 = \text{HR}$$

Henderson leads off with a solo home run to center!

Spike Owen digs in and rolls '601', a strikeout (K) on the Stadium Card.

Calvin Schiraldi comes to the plate and rolls '293'. The Pitcher Batting Card specifies that rolls of 270-299 result in a strikeout (K) for pitchers with a Contact rating of 0 (taking precedence over the result listed on Aguilera's Pitching Table).

Wade Boggs rolls a '470' for a 2-out double (**2B+**).

Marty Barrett rolls '588' for a **1B/R2?** on Dykstra's Defense Table. Boggs advances from 2nd to 3rd on the single and may try to score by challenging Dykstra's Arm (6).

The third base coach sends Boggs. He rolls the dice and adds his Speed (1):

$$3 + 3 + 9 + 1 = 16$$

Boggs is safe at home. And because two of the dice are below Barrett's Speed of 4, Barrett takes 2nd base on the throw.

Buckner steps up and rolls '689': **HBP**. Buckner is hit by the pitch and jogs to first base.

Jim Rice rolls '593', a defensive check on the right fielder's card:

$$5 + 9 + 3$$

Lee Mazzilli is the current right fielder (after entering the game in the 8th inning as a pinch hitter). However, his Defense Table only shows the results for his primary position (LF).

The rules for Ratings-Based Defense (page 14) show that the result is a fly out if the last digit (the blue die) is less than or equal to Mazzilli's Range (3). Mazzilli makes the catch to end the inning.

Because there are two outs, there is no need to compare the die to Mazzilli's Arm (1) to check for possible runner advancement.

Bottom of the Tenth (Red Sox Lead 5-3)

Wally Backman leads off with a roll of '398', a fly out to left (**F7+/R2?**).

Keith Hernandez rolls '488' for a deep fly out to center field (**F8++**).

Gary Carter rolls '382' for a single to the outfield: **1B++**. This raises Schiraldi's Fatigue from 1 to 2.

Kevin Mitchell pinch hits for Rick Aguilera and rolls '680'. Schiraldi's Fatigue causes us to add 20 to this roll, plus 5 more because the home team is batting:

$$\text{6} \text{ 8} \text{ 0} + 20 + 5 = 705 = \text{Deep CF}$$

Mitchell rolls the ten-sided dice, adds his Power (7), subtracts 1 for the temperature, and checks the **Deep CF** column:

$$\text{0} + \text{2} + 7 - 1 = 8 = \text{1B+/R1?}$$

Mitchell hits a single to center. The runner notation (**R1?**) indicates that Gary Carter could try to advance to 3rd base. But with the Mets trailing by two, Carter decides to hold at 2nd base.

This hit raises Schiraldi's Fatigue level to 3.

Ray Knight rolls '645'. He adds 30 for Schiraldi's Fatigue and 5 because the home team is batting. $645 + 35 = 680$, a **Bloop 1B**. With two outs, a bloop single advances the runners two bases. Carter scores from 2nd and Mitchell advances from 1st to 3rd.

This hit raises Schiraldi's Fatigue to 4. The Red Sox bring in Bob Stanley to face Mookie Wilson.

Mookie rolls '671' and adds 5 for home-field advantage to increase the roll to '676'. Bob Stanley uncorks a wild pitch (**WP**) that allows Kevin Mitchell to score the tying run from 3rd base and moves Ray Knight into scoring position.

Mookie rolls again:

$$\text{5} \text{ 3} \text{ 9}$$

'539' is a defensive check on the first baseman's card. Buckner's result for '539' is **E3/R2+**.

The ground ball rolls through Buckner's legs and Ray Knight scores from second base to win the game for the Mets!

Designer's Notes: The "Rule of Three"

We've worked hard to minimize die roll modifiers in *Season Ticket Baseball*. It's tough to remember which modifier applies in which situation, and looking them up slows down the game.

The "Rule of Three" states that if you do need to add or subtract a number to a challenge roll or **Deep** roll, that number is always 3.

Here's a quick rundown of those modifiers:

Bunts

+3 **Arm** for all fielders playing in.

+3 **Speed** for unforced runners going on contact.

Batting With Two Strikes

Subtract 3 from all **Deep** rolls.

Pitching Around the Hitter

Subtract 3 from all **Deep** rolls.

Holding The Runner

+3 **Speed** on balls in play if R1 isn't held.

Full Count and Two Outs

+3 **Speed** for all runners.

Light Rain

-3 to all **Fielding** ratings.

Feedback

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